

Hongjie Li

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Education

2021 – 2025 **School of EECS, Peking University (PKU), Beijing, China, 100871**
PKU Zhi Class (2021)
GPA: 3.8/4.0

Relevant Courses: Computer Vision, Introduction to Visual Computing and Interaction, The Mathematics in Artificial Intelligence, Character Animation and Motion Simulation, Machine Learning, Multimodal Learning, Introduction to Generative Modeling, Introduction to Multi-Agent Systems

Research

Research Interests

Computer Vision, 3D Human-Object/Scene Interaction, 3D Scene Understanding, Generative Visual Models

Computer Graphics, 3D Human Motion Synthesis

Research Experience

Jun 2024	SVL , Stanford University	<i>Research Intern</i>
– Present	3D Human-Scene Interaction Advisor: Prof. Jiajun Wu	
Sept 2023	National Key Lab for General AI , BIGAI	<i>Research Volunteer</i>
– Present	3D Human-Object/Scene Interaction Advisor: Dr. Siyuan Huang	
Jan 2023	CoRe Lab , Institute for AI, PKU	<i>Student Researcher</i>
– Present	Visually Grounded Reasoning Advisor: Prof. Yixin Zhu	

Preprints and Publications

* denotes equal contribution, † marks the corresponding authors

2024 Nan Jiang*, Zimo He*, Zi Wang, **Hongjie Li**, Yixin Chen, Siyuan Huang†, Yixin Zhu†

Autonomous Character-Scene Interaction Synthesis from Text Instruction
SIGGRAPH Asia 2024

2023 Nan Jiang*, Zhiyuan Zhang*, **Hongjie Li**, Xiaoxuan Ma, Zan Wang, Yixin Chen, Tengyu Liu, Yixin Zhu[†], Siyuan Huang[†]

Scaling Up Dynamic 3D Human-Scene Interaction Modelling

Computer Vision and Pattern Recognition (CVPR) 2024

Technical Skills

Languages Python(proficient), C/C++

Framework & Tool PyTorch(proficient), PyCharm, Visual Studio Code, Blender, Git

Awards and Scholarships

2024 **“Tianchuang” Scholarship**, Peking University

2024 **Research Excellence Award**, Peking University

2023 **Third-Class Scholarship**, Peking University

2023 **Merit Student Award**, Peking University

2022 **Academic Excellence Award**, Peking University